



SEARCH FOR THE LOST CITY OF Z



Renowned explorer Colonel Percy Harrison Fawcett prepares to undertake his most daunting quest yet, - to find the fabled lost city of Z. He will travel deep into the Amazon rainforest into territory as yet untravelled by white men. He will undoubtedly encounter hostile Indian tribes and deadly creatures, besides the perils of disease and starvation. We may hope that he and his companions will survive the ordeal to return with news of the greatest discovery in modern history.

Rules for the adventure : *Dense Jungle; Wild Animals, Plunder; Exiting the table; Special Events*

RIVER AND DENSE JUNGLE

The White Men Expedition will enter the table from the right, via the river. One boat will represent their entire transport. They may alight anywhere along the riverbank to begin their search for Z. The Tupi player will mark, in advance, the sight of the ruins, plus the positions of his figures, on a map and place it, folded, somewhere in plain sight. All land areas are deemed dense cover and dangerous terrain.



THE PROTAGONISTS

The indigenous natives are extremely hostile towards any incursion into their lands, due to previous bad experiences with strangers. They have no interest in the ruins, but will fight to defend their home. They are also wary of a local tribe of almost sub-human 'apemen, who are cannibals, like some of their own number. These 'apemen' are a threat to the White Expedition as well. The natives are also headhunters and poison the tips of their arrows. Both sides start with the same amount of points, 70 - 100.

SEARCHERS FOR THE LOST CITY OF Z

A White Men Expedition, which includes Colonel P. H. Fawcett (Explorer).

THE HOSTILE NATIVES

A Forest Tribes Column, 'Apemen' cannibals (A 3rd party will be invited to mark their position on the map, prior to starting).

GAME TURN



MAYAN 'LOST CITIES' FOUND ALREADY

Discovering previously lost ruins of a civilisation, like those of the Mayans, is the goal of Fawcett and his expedition. If he can return with irrefutable proof of such a discovery, such as photographs, or artifacts, then his place in history is assured.



POSSIBILITY OF FINDING 'MISSING LINK'

It is clear from rumours circulated within South American circles that the 'Missing Link' - the creature that directly connects humans with apes - is to be found somewhere deep in the Amazon jungle. If the 'Lost City of Z' is not discovered, then surely a discovery of a creature such as this will be almost as sensational and support Darwin's theories.



OBJECTIVES

* 2 VP for each enemy group eliminated

SEARCHERS FOR LOST CITY OF Z

- * 10 VP if they manage to reach the ruins and return to the boat and at least one figure embarks upon it to safety.
- * 5 VP if the 'Missing Link' is found and taken as plunder.

THE HOSTILE NATIVES

- * 10 VP if they capture Fawcett.
- * 2 VP for each head taken in hand-to-hand combat (melee).

